

Cool Spins
for a
Hot Summer Culture



Program Spirit

(creating a sense of community and pride)

- Daily shared traditions
- Cheers
- Competitions
- Team designations
- Rewarding positive actions/attitudes



Program Spirit

(creating a sense of community and pride)

Daily Shared Traditions

- Attention getter (Chant)
- Impromptu dance offs (student)
- Fall-in Activity Youth Zone



Program Spirit

(creating a sense of community and pride)

- Cheers

- Class creates thematic cheer
- Friday event class participation

Program Spirit

(creating a sense of community and pride)

- Competitions

- Mutation competitions/rally style

Program Spirit

(creating a sense of community and pride)

▣ Team Designations

- ◆ Council Members (Admin Team)
- ◆ Heroes (Line Staff)
- ◆ Communities (Mutations under one Council Member)
- ◆ Mutations (Individual classes)
- ◆ Normals/Freaks

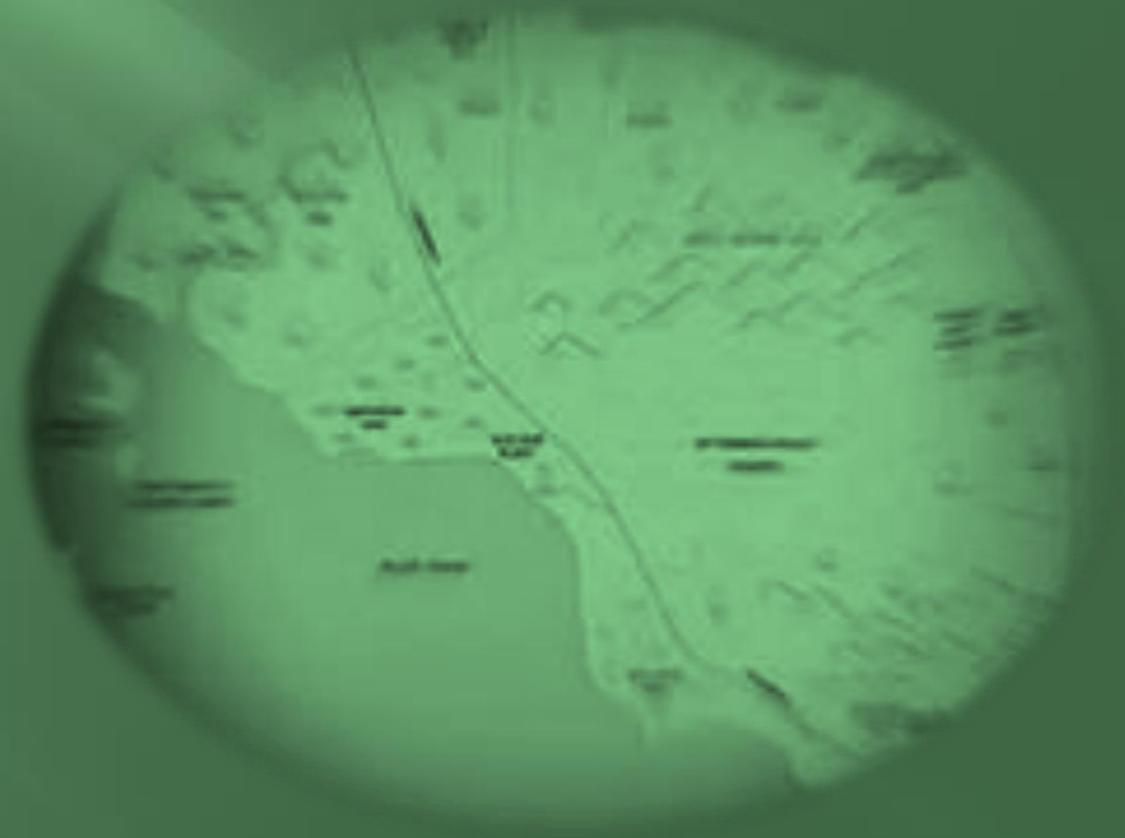
Program Spirit

(creating a sense of community and pride)

▣ Rewarding Positive Actions/Attitudes

CESA is our Perdido Beach:

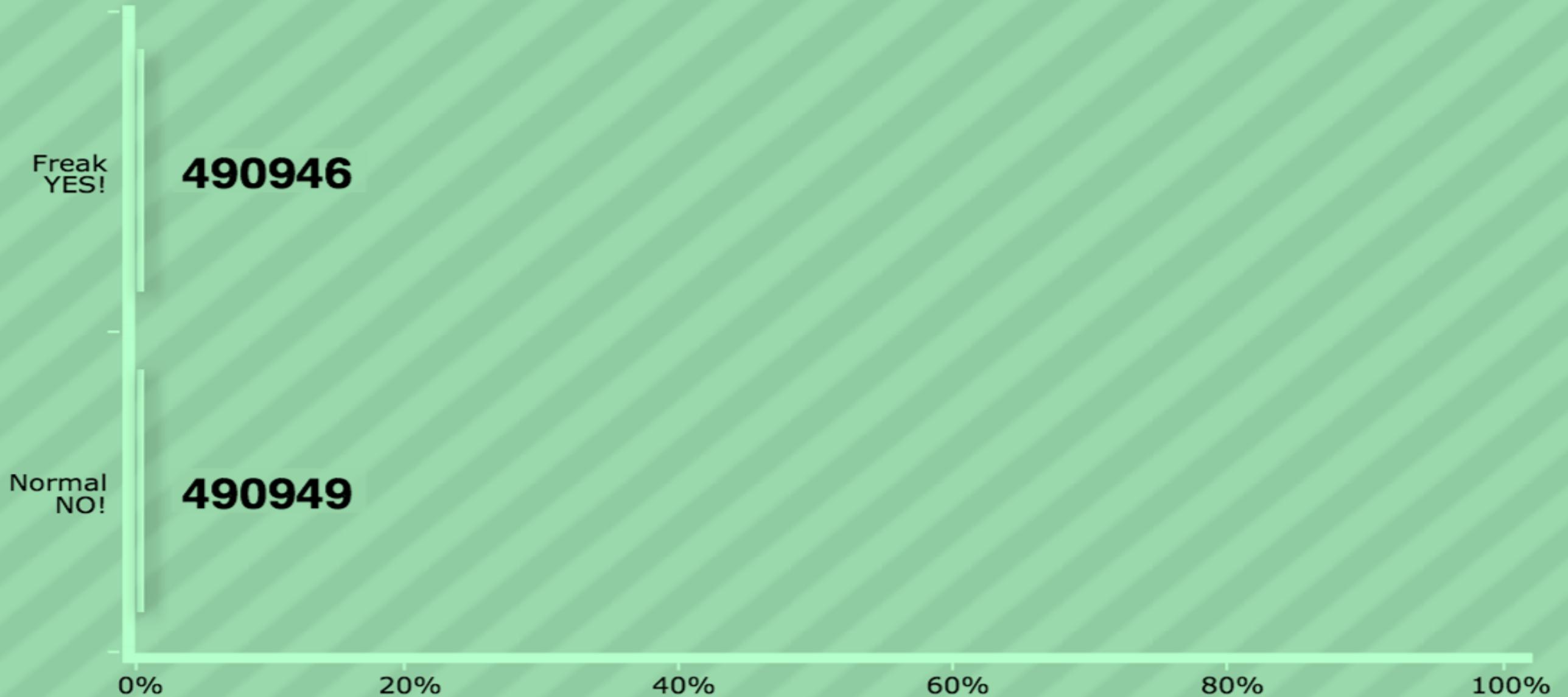
Students determine atmosphere



I have a greater understanding of hOw to apply aNd crEate a unique program spirit!

📱 Text a **CODE** to **22333**

📱 Push this poll to allow users to respond on your **PolLEv** page



Program Principles

(setting culture through continuous communication)



- Key ideals, strengths, and talents describing students and staff

CUSD Guiding Principles in

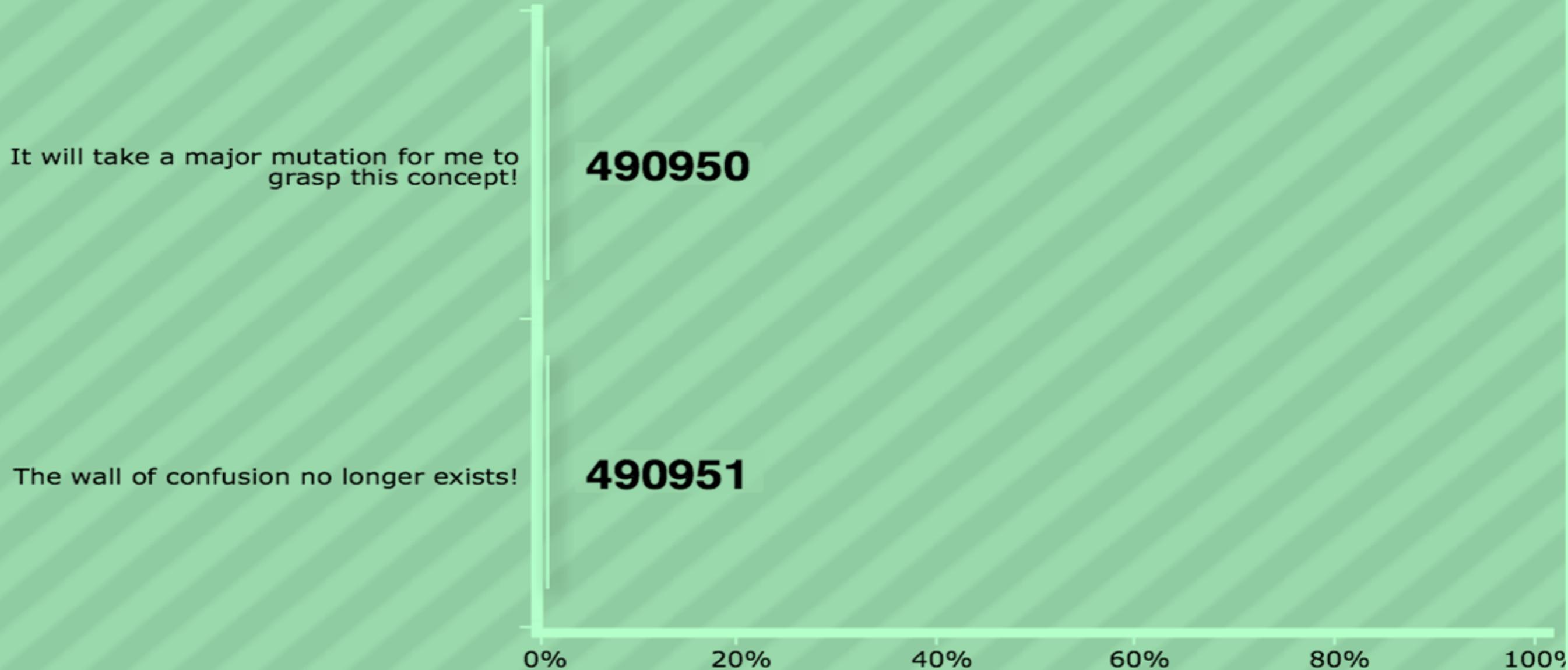
Core Values: Character, leadership, innovation, and continuous improvement.

Examples: including incorporating principles in staff trainings and on parent handouts, tagline on weekly newsletters, Facebook

Are you morE equippedD to link program prIncipLes Into yOur unique summer culture?

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Culminating Event

- Youth showcase work and skills to invited guests



- Friday events
- Final showcase lifts the “barrier” for parents to
 - Participate,
 - Watch performances,
 - See what CESA life is like

Physical Environment

(promoting creative thinking and exploration)



- Adjusting the look and feel of classroom space
- Linking spaces to theme or goals
- Youth driven thematic decor

Pool, Fields/Courts, Gone Norms, Staff Gone

Physical Environment

(promoting creative thinking and exploration)

▣ Linking Spaces to Theme or Goals

- Office: Power Plant
- Fall-in Activity Youth Zone
- CESA Square (gathering place, quad)



Physical Environment

(promoting creative thinking and exploration)

▣ Youth Driven Thematic Decor

- All projects and products are theme related



Physical Environment

(promoting creative thinking and exploration)

Table discussion



Share a cool spin you have used or are planning to use in your program this summer.

Flexible Workspace

(accommodating various learning styles)



- Auditory
- Visual
- Kinesthetic

Flexible Workspace

(accommodating various learning styles)

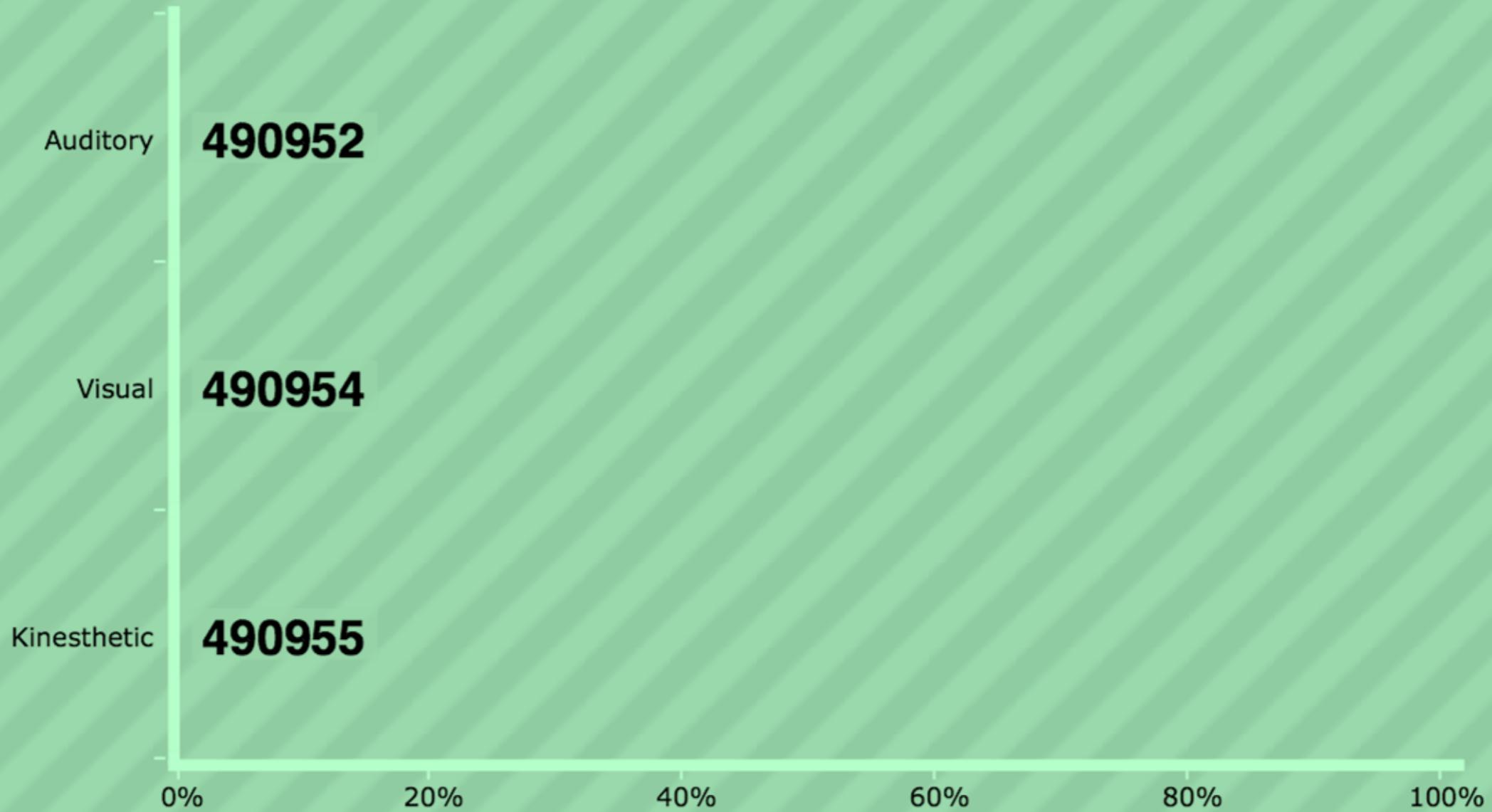
- Youth led teaching technique



What learning style is the Most nAtural foR You?

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📱 Push this poll to allow audience to respond at **PollEv.com**



Transitions and Meals

(unstructured time)



- ◆ Incorporate themes
- ◆ Provide entertainment

Nutrition links, student groups, staff engagement,
demonstrations/entertainment

Reflection Wrap Up

▣ I'm awesome at...

☎ Text **490985** and your message to **22333**

📱 Push this poll to allow users to respond on your **PollEv page**

🌀 No responses received yet. They will appear here...

Not Just a Culture FAYZ...

A guide through the CASP tool domain of Unique Program Culture

Indicators:

Program Spirit

Descriptor: Program creates a spirit of community and pride among all young people through: daily shared traditions, cheers, competitions, team designations, and awards for positive actions or attitudes.

Program Principles

Descriptor: Program has principles that set culture through continuous communication of key ideals, strengths or talents that describe participants and staff. Principles are integrated into most program activities and rituals.

Culminating Event

Descriptor: A culminating event rewards youth for their success and gives all youth an opportunity to showcase their work or new skills to invited guests.

Physical Environment

Descriptor: Physical environment promotes creative thinking and exploration. Activity space set-up is different from a traditional classroom, with furniture arranged to create an intimate, interactive environment. Rooms are named in relation to the themes or goals of the program. Decorations are youth-driven and thematic.

Flexible Workspace

Descriptor: Staff provide flexible workspace in all activities to accommodate different learning styles. Youth are able to work sitting on the floor, at a desk, or standing, for example.

Transitions and Meals

Descriptor: Arrival, departure, transitions and meal times are positive, unique experiences. Program incorporates themes, entertainment or aspects of program culture into most of the unstructured time.

Mutation Strength

(Please circle the one that best describes your level of strength)

Freak

Normal

Freak

Normal

Freak

Normal

Freak

Normal

Freak

Normal

Freak

Normal

Creating Cool Spins for a Hot Summer Culture in 5 Easy Steps

Step 1: Reflect on the mission and goals for your organization/collaborative

Question: Gather all partners and ask the question, “How does this program support your mission and what do you expect to gain?”

Example: to support strong academic programs, career technical education, and visual performing arts as we work to create a culture-rich environment where the whole child is important.

Step 2: Define target population (grade level, achievement gap subject areas, demographics, etc.)

Question: Dig deeper than just identifying grade levels and the need for summer programs. What is the targeted unmet need for your youth?

Example: In our case youth engagement and reading comprehension is the unmet need and low-income middle school boys are the most challenging to reach. We go through this process with the intention of identifying a new book series to launch each summer. The goal is to foster interest in the first book of the series with the hope youth will continue reading the series beyond long after the summer program has ended.

Step 3: Research relatable social issues for target population

Question: Put yourself in the place of your target population. What social issues are relevant to them? How can you support their growth in those areas?

Example: In response to bullying being one of education’s most pressing issues, the literature for CESA 2013 will serve as the catalyst to train our population of diverse and socially influential youth leaders to intervene with their friends and classmates when they observe teasing, bullying and other acts of cruelty.

Step 4: Construct a theme of interest for the target population

Question: What is new? What are the hot topics? What activities are popular?

Example: Our middle school youth respond well to dystopian themes and fantasy involving competition.

Step 5: As you develop subject areas, goals and curriculum, create links to the theme

Question: How do lessons relate to the theme? What are the similarities and differences?

Example: Leadership lessons are woven into program to draw a contrast from the literature. The nutrition goal (understanding benefits of whole versus processed foods) was developed from the characters in the book consuming processed foods before whole foods which caused issues because the whole foods spoiled.